

# Vick. Weidi Qi

## UI & UX Designer

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### WORK EXPERIENCE

#### ASML, San Jose — *UX Designer Intern*

May 2023 ~ August 2023

- Work closely with Tachyon Application Center product management by deriving and defining the user requirements for the release tickets from E23.06 to E23.10.
- Develop high-level and detailed user flow diagrams, wireframes, mockups, and prototypes to communicate interaction and functional designs with international multi-disciplinary teams.
- Participating and organizing meetings with different team developers to align accurate implantation of the designs.
- Documents and provides feedback on user guides and release notes for the design by Confluence and Jira.

#### We are SuperWorks, San Francisco — *UI & UX Designer*

April 2022 ~ May 2023

- Work in a team to provide UI & UX design services for various local business owners and organizations in the Bay Area.
- Consulting with clients to understand their needs and pain points to meet their expectations of the UI & UX design services.
- Creating wireframes and prototypes with Adobe XD and Figma across different platforms.

### EDUCATION

#### California College of The Arts, San Francisco —

*MFA - Design in Visual Communication*

September 2022 - Present (Expected graduate in 2024)

#### California College of The Arts, San Francisco —

*BFA-Human-Computer-Interaction*

*Minor in Computational Practices*

September 2018 - May 2022

### SKILLS

User Experience Design  
Interaction Design  
User Interface Design  
Visual Design  
User Research  
User Testing  
System Design  
Concept Mapping  
Storyboard  
Prototyping  
Audio / Video Production  
HTML/CSS (Elementary)  
Javascript (Elementary)  
C++ (Elementary)

### SOFTWARES

Figma  
Adobe XD  
Sketch  
Adobe Premiere  
Adobe Photoshop  
Adobe Illustrator  
Adobe Indesign  
Visual Studio